

NS_001

Sc# 064

EXT. BLUFF - DAY



PRIEST AND HICKS OVERLOOK NIGHTSHADE

NIGHTSHADE

SUN ANGLE

Desert Location

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_002

Sc# 064

EXT. BLUFF - DAY



LOW ANGLE ON HICKS AND PRIEST

NIGHTSHADE

SUN ANGLE

Desert Location

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_005

Sc# 064

EXT. BLUFF - DAY

SPEED IN ON NIGHTSHADE (POV FROM MOTORCYCLES)
BIKES ENTER FRAME L/R

BIKES ENTER FRAME L/R

NIGHTSHADE

SUN ANGLE

2nd Unit - P.O.V. DESERT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES TRACKING, DBLES. ENTER FRAME

NS_006

Sc# 065

EXT.BLUFF - DAY



HIGH ANGLE ON HICKS AND PRIEST ENTERING GATE

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

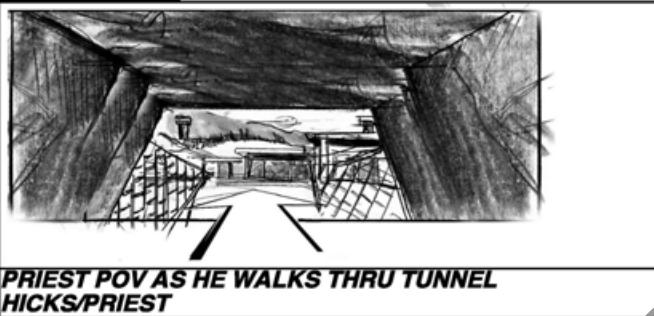
VFX

NOTES

NS_007

Sc# 065

EXT.NIGHTSHADE YARD - DAY

PRIEST POV AS HE WALKS THRU TUNNEL
HICKS/PRIEST

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES WALK INTO OWN P.O.V

NS_008

Sc# 065

EXT.NIGHTSHADE YARD - DAY

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

REV LOW ANGLE ON PRIEST + HICKS ENTERING
NIGHTSHADE (BOOM UP) MCU ON PRIEST AND HICKS.

NS_008.1 Sc# 065 EXT. NIGHTSHADE YARD - DAY



NIGHTSHADE

SUN ANGLE

UNIT

CAM

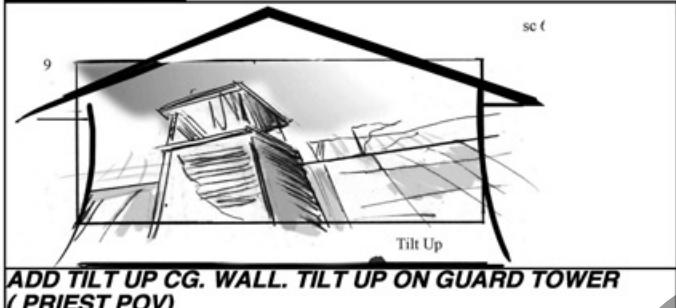
MU

SPFX

VFX

NOTES

NS_009 Sc# 065 EXT. NIGHTSHADE YARD - DAY



NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX CG WALLS

NOTES

NS_010 Sc# 065 EXT. NIGHTSHADE YARD - DAY



NIGHTSHADE

SUN ANGLE

UNIT

CAM

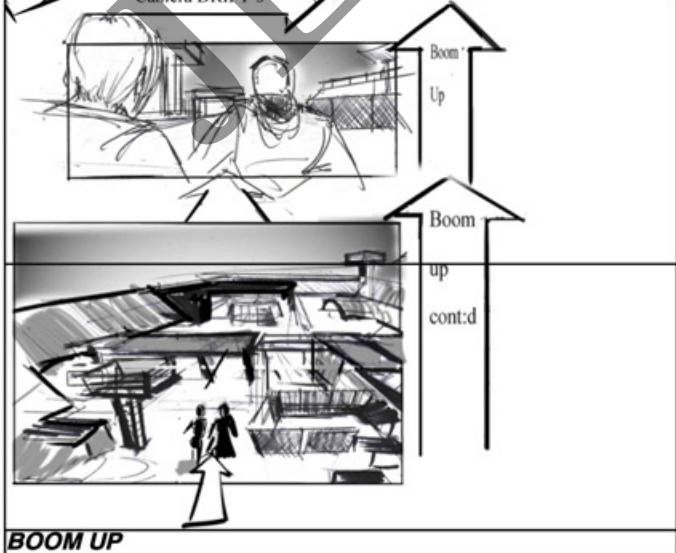
MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_011 Sc# 065 EXT. NIGHTSHADE YARD - DAY



NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_012		Sc# 065	EXT. NIGHTSHADE YARD - DAY	NIGHTSHADE
UNIT	SUN ANGLE			
CAM				
MU				
SPFX	SMOKE SOURCES / ATMOSPHERE			
VFX				
NOTES	<p>LOW ANGLE ON PRIEST AND HICKS AS THEY WALK THROUGH TOWN</p>			
NS_013		Sc# 065	EXT. NIGHTSHADE YARD - DAY	NIGHTSHADE
UNIT	SUN ANGLE			
CAM				
MU				
SPFX	SMOKE SOURCES / ATMOSPHERE			
VFX				
NOTES	<p>LOW DOLLY SHOT AS PRIEST AND HICKS WALK THROUGH TOWN</p>			
NS_014		Sc# 065	EXT. NIGHTSHADE YARD - DAY	NIGHTSHADE
UNIT	SUN ANGLE			
CAM				
MU				
SPFX	SMOKE SOURCES / ATMOSPHERE			
VFX				
NOTES	<p>MCU ON "FAMILIAR" PEEPING OUT THROUGH WINDOW</p>			
NS_015		Sc# 065	EXT. NIGHTSHADE YARD - DAY	NIGHTSHADE
UNIT	SUN ANGLE			
CAM				
MU				
SPFX	SMOKE SOURCES / ATMOSPHERE			
VFX				
NOTES	<p>CU ON "FAMILIAR" EYES</p>			

NS_016 Sc# 065 EXT. NIGHTSHADE YARD - DAY



WIDE SHOT PRIEST AND HICKS WALK THROUGH TOWN

NIGHTSHADE

UNIT

SUN ANGLE

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_017 Sc# 065 EXT. NIGHTSHADE YARD - DAY



LOW ANGLE MCU ON HICKS

NIGHTSHADE

UNIT

SUN ANGLE

CAM POSSIBLE

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_019 Sc# 065 EXT. NIGHTSHADE YARD - DAY



CU ON BUTCHER CLEAVER

NIGHTSHADE

UNIT

SUN ANGLE

CAM

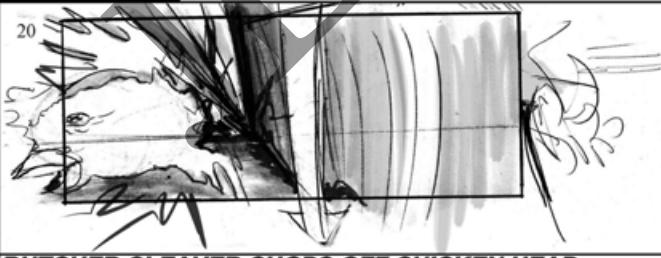
MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_020 Sc# 065 EXT. NIGHTSHADE YARD - DAY



BUTCHER CLEAVER CHOPS OFF CHICKEN HEAD

NIGHTSHADE

UNIT

SUN ANGLE

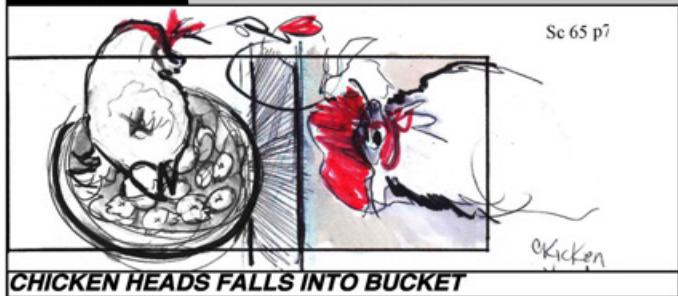
CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES PROSTHETIC CHICKEN HEAD

NS_021 Sc# 065 EXT. NIGHTSHADE YARD - DAY		NIGHTSHADE
	Sc 65 p7 CHICKEN HEADS FALLS INTO BUCKET	UNIT SUN ANGLE <input type="text"/> CAM <input type="text"/> MU <input type="text"/> SPFX SMOKE SOURCES / ATMOSPHERE VFX <input type="text"/> NOTES CHICKEN HEAD FALLS FROM CUTTING BLOCK INTO BASKET PROSTHETIC CHICKEN HEAD
NS_023 Sc# 065 EXT. NIGHTSHADE YARD - DAY		NIGHTSHADE
	ARM W/ BUTCHER CLEAVER RAISE IN TO FRAME	UNIT SUN ANGLE <input type="text"/> CAM <input type="text"/> MU <input type="text"/> SPFX SMOKE SOURCES / ATMOSPHERE VFX <input type="text"/> NOTES
NS_024 Sc# 065 EXT. NIGHTSHADE YARD - DAY		NIGHTSHADE
	Hicks Priest	UNIT SUN ANGLE <input type="text"/> CAM <input type="text"/> MU <input type="text"/> SPFX SMOKE SOURCES / ATMOSPHERE VFX <input type="text"/> NOTES PROSTHETIC CHICKEN HEADS PUSH IN AS O/S HICKS AND PRIEST TO CHICKEN MAN
	WIDE SHOT MATCH OF "FAMILIAR" #1 CONTINUE TO CHOP OFF CHICKEN HEADS	

NS_025 Sc# 065 EXT. NIGHTSHADE YARD - DAY



ECU ON FAMILIAR #1 EYES

NIGHTSHADE

SUN ANGLE

UNIT

CAM POSSIBLE STEDICAM MU SPFX SMOKE SOURCES / ATMOSPHERE VFX

NOTES

NS_026 Sc# 065 EXT. NIGHTSHADE YARD - DAY



2 SHOT ON PRIEST AND HICKS . LOW 3/4 VIEW. HICKS TRIES TO DIFFUSE THE TOUCHY SITUATION

NIGHTSHADE

SUN ANGLE

UNIT

CAM POSSIBLE STEDICAM MU SPFX SMOKE SOURCES / ATMOSPHERE VFX

NOTES

NS_027 Sc# 065 EXT. NIGHTSHADE YARD - DAY



HICKS STEPS IN FRONT OF PRIEST TRYING TO TALK DOWN THE FAMILIAR

NIGHTSHADE

SUN ANGLE

UNIT

CAM POSSIBLE STEDICAM MU SPFX SMOKE SOURCES / ATMOSPHERE VFX

NOTES

NS_029 Sc# 065 EXT. NIGHTSHADE YARD - DAY



MCU ON FAMILIAR #1 (DIALOGUE EXCHANGE)

NIGHTSHADE

SUN ANGLE

UNIT

CAM POSSIBLE STEDICAM MU SPFX SMOKE SOURCES / ATMOSPHERE VFX

NOTES

NS_030 Sc# 065 EXT. NIGHTSHADE YARD - DAY



CU ON HICKS, LOW 3/4 VIEW, (DIALOGUE)

NIGHTSHADE

SUN ANGLE

UNIT

CAM POSSIBLE STEDICAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_031 Sc# 065 EXT. NIGHTSHADE YARD - DAY



CHOP OFF ANOTHER CHICKEN HEAD, HICKS AND PRIEST IN FRAME, BOOM UP TO SEE SILO

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES PROSTHETIC CHICKEN HEADS

NS_031.1 Sc# 065 EXT. NIGHTSHADE YARD - DAY



RACK FOCUS OFF PRIEST AND HICKS ONTO CHICKEN

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES PROSTHETIC CHICKEN HEADS

NS_032 Sc# 065 EXT. NIGHTSHADE YARD - DAY



PRIEST AND HICKS HEAD TOWARDS SILO (HIGH ANGLE)

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_033 Sc# 065 EXT. NIGHTSHADE YARD - DAY



PRIEST POV AS HE GRABS SILO DOOR HANDLES

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_034 Sc# 065 EXT. NIGHTSHADE YARD - DAY



WHAMM!!!! PRIEST SWINGS OPEN SILO DOORS

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_035 Sc# 065 EXT. NIGHTSHADE YARD - DAY



HICKS LOOKS OVER HIS SHOULDER AT THE SUN GOING DOWN. NOT GOOD

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX

VFX

NOTES

NS_036 Sc# 065 EXT. NIGHTSHADE YARD - DAY



HICKS POV OF SUN GOING DOWN

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES F.G. WALL IN SHADOW. TOWER WALL IN F.G. NOT MOUNTAINS, WALL BACK LIT

NS_038 Sc# 066 INT. UNDERGROUND SILO - DAY



LOW ANGLE INSIDE SILO AS PRIEST CLIMBS DOWN PAST CAMERA

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_039 Sc# 066 INT. UNDERGROUND SILO - DAY



PRIEST AND HICKS TRAVEL DOWN SILO STAIRWELL

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_040 Sc# 066 INT. UNDERGROUND SILO - DAY



HICKS NOTICES A STICKY SUBSTANCE

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_041 Sc# 066 INT. UNDERGROUND SILO - DAY



HICKS POV OF VAMPIRE SECRETION RUB B/W HIS FINGERS

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_042

Sc# 066

INT. UNDERGROUND SILO - DAY

NIGHTSHADE



HICKS LOOKS BACK OVER AT PRIEST

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_043

Sc# 067

INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY

NIGHTSHADE



HICKS FOLLOWS PRIEST DOWN A NARROW CORRIDOR

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_044

Sc# 067

INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY

NIGHTSHADE



DOLLY RIGHT TO LEFT AS PRIEST AND HICKS ENTER GROUND LEVEL, DRIFT RIGHT TO LEFT

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_044.1

Sc# 067

INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY

NIGHTSHADE



PICK UP PRIEST & HICKS SCANNING THE HALLWAY ROOM W/ A FLASHLIGHT.

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



CU ON THEIR FEET

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.1 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



INSIDE A CELL WATCHING AS PRIEST WALKS BY,
SCANNING CELLS W/ LIGHT

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.2 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



PRIEST POV OF FLASHLIGHT SCANNING ROOM

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.3 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



PICK UP PRIEST & HICKS SCANNING THE HALLWAY/
ROOMS W/ A FLASHLIGHT

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

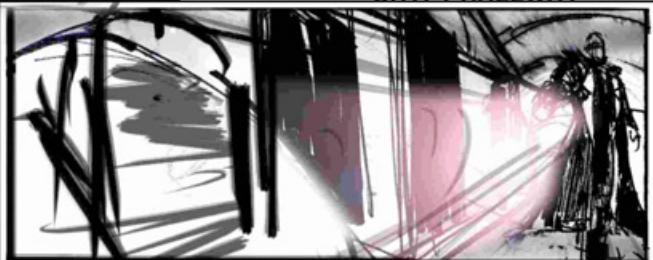
MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.4 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



LOW ANGLE ON PRIEST AS FLASHLIGHT HITS A
ROTTED CORPSE / IN GUARD UNIFORM

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.5 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



REV SHOT PRIEST POV OF DEAD GUARD

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

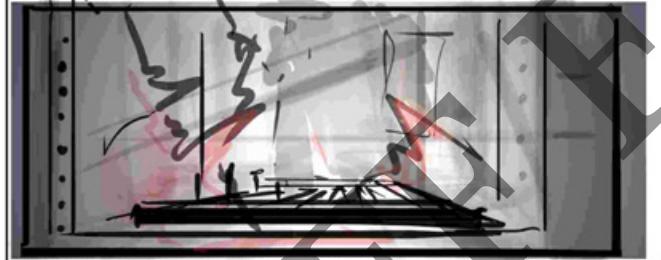
MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.6 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



POV OF CONTROL BOOTH W/ BLOOD SOAKED BROKEN
WINDOW.

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.7 Sc# 067 INT. UNDERGROUND SILO/ - DAY
CRYPT HALLWAY



POV OF HALLWAY WINDOW SLOT OPEN

NIGHTSHADE

SUN ANGLE

UNIT

CAM GREEN PRACTICAL LIGHT

MU

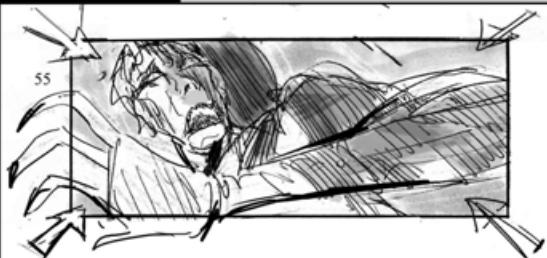
SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_045.8	Sc# 067	INT. UNDERGROUND SILO/ - DAY CRYPT HALLWAY	NIGHTSHADE
		UNIT	SUN ANGLE <input type="text"/>
<p>PUSH IN ON MAIL SLOT FAMILIAR WHIPS OUT OF FRAME</p>		CAM	GREEN PRACTICAL LIGHT
		MU	
		SPFX	SMOKE SOURCES / ATMOSPHERE
		VFX	
		NOTES	
NS_047	Sc# 067	INT. UNDERGROUND SILO/ - DAY CRYPT HALLWAY	NIGHTSHADE
		UNIT	SUN ANGLE <input type="text"/>
<p>PRIEST POINTS TO THE ONE DOOR IN FRONT OF THEM</p>		CAM	GREEN PRACTICAL LIGHT
		MU	
		SPFX	SMOKE SOURCES / ATMOSPHERE
		VFX	
		NOTES	HANDHELD LIGHT SOURCE LIGHTS. SOLA MIRA TEST LIGHT BOMBS AND FLARES
NS_050	Sc# 067	INT. UNDERGROUND SILO/ - DAY CRYPT HALLWAY	NIGHTSHADE
		UNIT	SUN ANGLE <input type="text"/>
<p>BAMM! PRIEST KICKS OPEN THE DOOR</p>		CAM	GREEN PRACTICAL LIGHT
		MU	
		SPFX	SMOKE SOURCES / ATMOSPHERE
		VFX	
		NOTES	
NS_051	Sc# 068	INT. CRYPT - DAY	NIGHTSHADE
		UNIT	SUN ANGLE <input type="text"/>
<p>THE FAMILIAR COWERS BACK IN THE CORNER AS SHAFTS OF LIGHT HIT THE ROOM</p>		CAM	
		MU	
		SPFX	SMOKE SOURCES / ATMOSPHERE
		VFX	
		NOTES	

NS_052 Sc# 068 INT.CRYPT - DAY



PUSH IN ON FAMILIAR SCARED OF PRIEST

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_053 Sc# 068 INT.CRYPT - DAY



REV LOW ANGLE ON PRIEST MOVING CLOSER TO FAMILIAR

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_054 Sc# 068 INT.CRYPT - DAY



HICKS STANDS OUTSIDE DOOR IN HALLWAY

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_055 Sc# 068 INT.CRYPT - DAY



PRIEST PUSHES TOP OF SARCOPHAGUS LID OPEN

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_056 Sc# 068 INT.CRYPT - DAY



CU ON FAMILIAR "DON'T HURT MY MASTER"

NIGHTSHADE

SUN ANGLE

UNIT

CAM

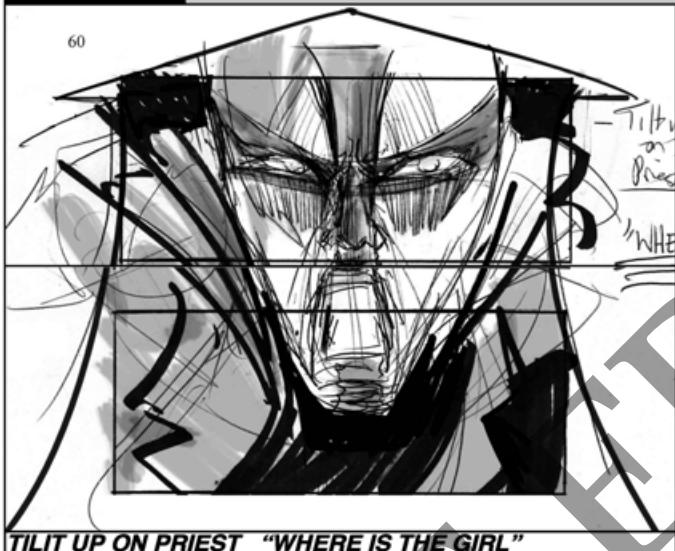
MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_057 Sc# 068 INT.CRYPT - DAY



TILT UP ON PRIEST "WHERE IS THE GIRL"

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_058 Sc# 068 INT.CRYPT - DAY



UNIT

SUN ANGLE

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_059 Sc# 068 INT.CRYPT - DAY



HICKS HEARS A NOISE TURNS HIS HEAD TO SEE

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_060 Sc# 068 INT.CRYPT - DAY



MAKE SHIFT WEAPONS, SCRAPE AGAINST THE WALLS OF THE SILO

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SPARKS, SMOKE SOURCES / ATMOSPHERE

VFX CG SPARKS

NOTES

NS_061 Sc# 068 INT.CRYPT - DAY



LOW ANGLE OF 3 FAMILIARS APPROACHING HICKS

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SPARKS, SMOKE SOURCES / ATMOSPHERE

VFX CG SPARKS

NOTES

NS_062 Sc# 068 INT.CRYPT - DAY



CU ON HICKS HIS EYES WIDEN

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_063 Sc# 068 INT.CRYPT - DAY



FAMILIAR #2 RAISES HIS WEAPON...

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_064 Sc# 068 INT.CRYPT - DAY



FAMILIAR #2 THROWS WEAPON AT HICKS

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_065 Sc# 068 INT.CRYPT - DAY



FAMILIAR #2 THROWS WEAPON AT HICKS

NIGHTSHADE

SUN ANGLE

UNIT

CAM

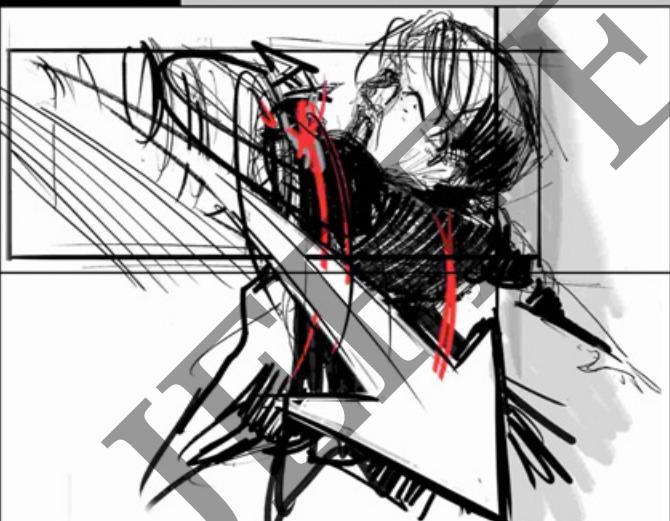
MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_065.1 Sc# 068 INT.CRYPT - DAY

WEAPON FLIES TOWARDS HICK
HE TRY'S TO DODGE WEAPON, IT HITS HIS ARM

NIGHTSHADE

SUN ANGLE

UNIT

CAM FAMILIARS TOP OF SHOT. WHIP PAN TO IMPACT

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX CG SCYTHE FLINGS INTO WALL

NOTES B. WARDROBE SLICE IN CAM.

NS_068 Sc# 068 INT.CRYPT - DAY



HICKS GRABS WEAPON

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_070

Sc# 068 INT.CRYPT - DAY



AND HURLS IT BACK AT FAMILIAR

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

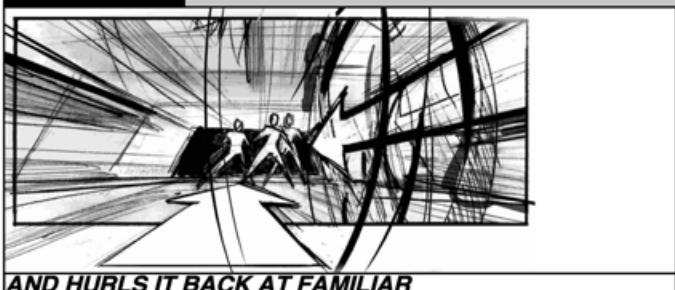
SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_070.1

Sc# 068 INT.CRYPT - DAY



AND HURLS IT BACK AT FAMILIAR

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_071

Sc# 068 INT.CRYPT - DAY



PUSH IN ON FAMILIAR #2



FAMILIAR #2 DUCKS, PUSH IN ON FAMILIAR #3 RIGHT BEHIND FAMILIAR#2



SPLATT - SCYTHE LANDS RIGHT IN FAMILIAR # 3'S HEAD

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX CG HIT OF SCYTHE

NOTES FAMILIAR #2 DUCKS SCYTHE
FAMILIAR #3 IS HIT IN THE HEAD BY SCYTHE

NS_071.1 Sc# 068 INT.CRYPT - DAY



NIGHTSHADE

SUN ANGLE

UNIT

CAM

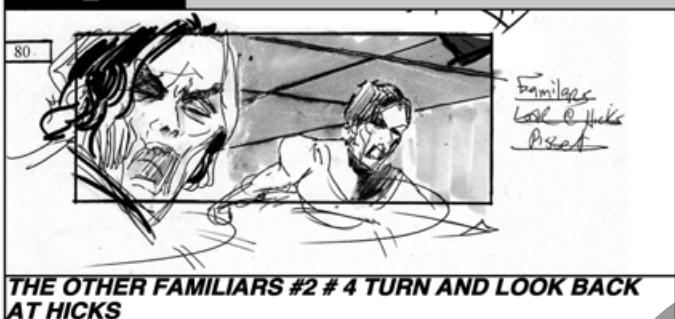
MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX CG HIT OF SCYTHE

NOTES FAMILIAR #3 IS HIT IN THE HEAD BY SCYTHE

NS_073 Sc# 068 INT.CRYPT - DAY



THE OTHER FAMILIARS #2 # 4 TURN AND LOOK BACK AT HICKS

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_074 Sc# 068 INT.CRYPT - DAY



PUSH IN ON HICKS HOLDING HIS WOUNDS, HE RUNS OUT OF FRAME

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES

NS_075 Sc# 068 INT.CRYPT - DAY



HICKS RUNS, THE CHASE IS ON. FAMILIAR #2 & #4

NIGHTSHADE

SUN ANGLE

UNIT

CAM

MU

SPFX SMOKE SOURCES / ATMOSPHERE

VFX

NOTES